

The Game Connection

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****Music - Set the tone!!**

Ask ‘em cards

Connectors – connect with your campers on arrival

- *Mini Matrix*
 - *Cheer – develop a cheer with your group*
 - *Rope Loops – without touching anything, which rope encircles all the others*
 - *Trivia – ask 4 or 5 trivia questions*
 - *Friendship pin – make a pin to show which cabin you are in*
 - *Pipe cleaners – build the tallest freestanding structure using 10 pipe cleaners*

Name Games

- *Name Bingo – collect names on your bingo grid and play bingo*
- *Musical Grouper – when music stops get into groups based on the number on the card. Share names and information*

More Connectors

- *Fortune Teller (aka Kutie Catcher)*
- *Beep Circle – a wave of “beeps” - add names*
- *Hair Ruffle – connect with secret signs*

Energizers

- *Reach as high as you can*
- *Captains Commands*
 - *Captains salute – stand at attention*
 - *At Ease – relaxed with hands behind back*
 - *Hit the Deck – lie on the ground*
 - *Row Boat – (2) people in a boat rowing*
 - *Man Overboard – (3) people, 2 holding hands with one in the middle looking out both ways shouting “man overboard!”*
 - *Sea Sick – best Technicolor yawn*
- *Everybody Go – each player suggests a motion which we will all repeat with much enthusiasm*
- *Name Six – pass a balloon around the circle while the guessers name 6 items*

Building the team

- *Yes No Maybe – a series of questions to gain perspective (likes vegetables, been to another country, would like to sky dive, etc.)*
- *Spectrums – where do you fall in the spectrum based on the criteria (mountains or ocean, messy or clean, etc.)*
- *Co-counselor exercise*